Sams Teach Yourself Unity Game Development In 24 Hours

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discover how to use unity with xcode to create fun imaginative 3d games for iphone and ipad this book shows you how to optimize your game for both speed and quality how to test and profile your game and how to get the most out of your ios device features including the gyroscope and accelerometer you ll also learn how to incorporate the latest game center improvements in ios into your game how to make sure your game gets into the app store and even how to promote your app and track revenue unity is an incredibly powerful and popular game creation tool and unity 5 brings even more great features including mecanim animation if you have a great 3d game idea and you want to make it a reality in the app store then learn unity 5 for ios game development has exactly what you need what you ll learn how to include iads how to integrate game center leaderboards and achievements how to profile and optimize performance who this book is for ios developers interested in using unity and unity developers who want to customize their games for ios devices

if you are familiar with the fundamentals of physics and have basic experience of unity game development but have no knowledge of using the two together then this book is for you

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game dataexplore the basics of ai for games and implement them to control enemy behaviorwho this book is for if you re a developer programmer hobbyist or anyone who wants to get started with unity and c programming in a fun and engaging manner this book is for you you ll still be able to follow along if you don t have programming experience but knowing the basics will help you get the most out of this book

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